

Beyond The Underworld Press Kit

Game Info:

Game Name: Beyond The Underworld

Genre: Adventure, Third Person

Developer: Peacock Games

Developer Name: Andreas Dilling

Basic Description: “A surreal journey through a beautiful underworld”

Longer Description: Beyond the Underworld is a surreal journey style game where you play as a girl who has woken up in a strange yet beautiful underworld with no memory. You must explore the world and move through new sections to find out why you are here.

Engine: Unreal Engine 4.22

Current planned platforms: PC, Mac - maybe IOS and Android in the future

Planned Released Date: TBD, Late 2019 - Early 2020

Developer Info:

Location: Mount Pleasant, South Carolina

Website: beyondtheunderworld.com

Email: A3654058@gmail.com

Main Developer Social Media:

https://www.instagram.com/peacock_games/

<https://twitter.com/a3654058>

Interesting game facts:

- You are in the afterlife
- The butterflies are playful spirits
- The moths are calm spirits
- The dragonflies are curious spirits
- Each section of levels have a color theme
- The game is inspired from “Journey”, “Sky: Children of Light” & “The First Tree”
- The level first seen in the trailer was planned to be the only level but was changed because not much could be done with it
- The butterfly was the first spirit that was designed
- The idea was thought of as the developer was working at the movie theater
- Land creatures were originally planned but were later scrapped
- The game is solo developed
- The developer is 18 (Birth date March 10th, 2001)

FAQ:

Did you make everything the game?

-I did on the majority but some assets like rocks and some trees I got off Turbosquid.com, the character and the creatures were made by me

How long is the game planned to be?

-Right now the game would be around an hour but I want to make each section feel alive so it will most likely be 1-3 hours when its released

Is the game planning to come to Steam or Epic Games Store?

-Currently i'm planning to release it on Steam but if Epic does contact me I may need to switch over there, I know the majority of people prefer steam but as a solo developer it would be very beneficial to release it on its Epic Games Store because of its revenue split.

I haven't confirmed that it was going to be released on steam on social media nor the kickstarter because the last thing I want to do is to mislead people.

What languages are planning to be supported?

English, German, Spanish and Indain but more may come

Images:









Explore the
unique plant
life of each
section



Take time and
explore a
surreal nature
filled world



Discover the
unique
ecosystem of the
underworld

Find out the
reasoning on
why your
here



A person wearing a blue dress with white patterns stands in a dark, open field at night. The sky is filled with numerous glowing bird-like lights, some yellow and some blue, scattered across the dark blue background. The ground is dark and appears to be a field or park. The overall atmosphere is mysterious and ethereal.

Engage with
the spirits of
this world



Find and
restore lost
spirits

Take in the
strange reality
in this version
of the afterlife



Move onward and
discover your truth

